Million Song Database Analysis

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# **1. Problem Statement**

Perform detailed analysis on the Million Song Data using Spark and Scala to understand

* The nature of the data
* Key correlations
* Key insights

The analysis was performed using the following techniques

* 1. Spearman correlation key fields
* 2. Song Tempo and Song 'Hotness Heat map
* 3. Linear Regression classifier

The Million Song Dataset can be downloaded at <http://labrosa.ee.columbia.edu/millionsong/>

# **2. Approach**

The following approach was used

* 1. High-level data analysis to understand data structure and to inform further analysis
* 2. Set-up development environment
* 3. Develop and unit test Spark code to analyze the data
* 4. Review results to feed into further analysis and development

# **3. Implementation Approach**

**3.1 High-Level Data Analysis**

From an initial inspection of the dataset comprised on Hadoop, the data comprised of 26 csv files containing a total of 1 million data records.

The dataset had minimal metadata, so this had to be determined before detailed analysis could commence. Meta data was constructed by comparing the data to various examples and looking at field position. **T**able 1 below documents the constructed metadata.

A high-level summary analysis was performed on the fields in order to understand data quality and completeness, key observations are listed below

* Each field per row was contained within ““ , e.g. *"1","Progressively Funky","401198","0.0","*   
  - this would require a well-thought “regex” to select the features into correct columns for RDDs
* 1 million total records exist within the data
* 50% of Artist latitude and longitude were missing

| **Field Pos** | **Field name** | **Type** | **Description** | **Example values from a Rick Astley song** |
| --- | --- | --- | --- | --- |
| **1** | analysis sample rate | float | sample rate of the audio used | 22050 |
| **2** | artist 7digitalid | int | ID from 7digital.com or -1 | 3204 |
| **3** | artist familiarity | float | algorithmic estimation | 0.754917645 |
| **4** | artist hottnesss | float | algorithmic estimation | 0.507464243 |
| **5** | artist id | string | Echo Nest ID | ARWPYQI1187FB4D55A |
| **6** | artist latitude | float | latitude | 53.45644 |
| **7** | artist location | string | location name | Newton-le-Willows, Merseyside, England |
| **8** | artist longitude | float | longitude | -2.63265 |
| **9** | artist mbid | string | ID from musicbrainz.org | db92a151-1ac2-438b-bc43-b82e149ddd50 |
| **10** | artist name | string | artist name | Rick Astley |
| **11** | artist playmeid | int | ID from playme.com, or -1 | 1338 |
| **12** | audio md5 | string | audio hash code | bf53f8113508a466cd2d3fda18b06368 |
| **13** | danceability | float | algorithmic estimation | 0 |
| **14** | duration | float | in seconds | 211.69587 |
| **15** | end of fade in | float | seconds at the beginning of the song | 0.139 |
| **16** | energy | float | energy from listener point of view | 0 |
| **17** | key | int | key the song is in | 1 |
| **18** | key confidence | float | confidence measure | 0.324 |
| **19** | loudness | float | overall loudness in dB | -7.75 |
| **20** | mode | int | major or minor | 1 |
| **21** | mode confidence | float | confidence measure | 0.434 |
| **22** |  |  |  | 1 |
| **23** | release | string | album name | Big Tunes - Back 2 The 80s |
| **24** | release 7digitalid | int | ID from 7digital.com or -1 | 786795 |
| **25** | song hotttnesss | float | algorithmic estimation | 0.864248831 |
| **26** | song id | string | Echo Nest song ID | SOCWJDB12A58A776AF |
| **27** | start of fade out | float | time in sec | 198.536 |
| **28** | tempo | float | estimated tempo in BPM | 113.359 |
| **29** | time signature | int | estimate of number of beats per bar, e.g. 4 | 4 |
| **30** | time signature confidence | float | confidence measure | 0.634 |
| **31** | title | string | song title | Never Gonna Give You Up |
| **32** | track id | string | Echo Nest track ID | 8707738 |
| **33** | track 7digitalid | int | ID from 7digital.com or -1 | TRAXLZU12903D05F94 |
| **34** | year | int | song release year from MusicBrainz or 0 | 1987 |

**Table 1:** Million Song Data Constructed Metadata

**3.2 Configure Development Environment**

To facilitate collaborative code development, the team installed the following components

* Scala IDE (including Eclipse)
* Maven
* SBT
* Github Enterprise

The following GitHub repository was to manage code development- <https://github.research.its.qmul.ac.uk/ec15541/million-song>

**3.3 Project Framework**

A Scala framework was created in Github to

* Discussion of Track encapsulation and companion object
* Discussion of Model trait and classification/regression models
* tracks, objects, how was the data cleaned\normalized in the framework etc
* Pattern for Spark driver objects
* Collaborative working
* Code and making into generic class
* Key design principles – e.g. raw tracks into object structure,
* Data cleansing strategy
* Unit Testing

**3.4 Code Development**

Team members created code classes and tested locally using local framework file and a unit test data sent. Once classes were complete they were then committed to the central project

# **4. Analysis of Results**

**4.1. Spearman Correlation**

There are a number of numeric features within the Million Song Dataset that we expected would demonstrate some correlation. To explore this hypothesis we coded a correlation calculation based on the statistical “Spearman” formula. This is a single value between -1 and 1 where a value near either limit shows a correlation: as one feature value increases, so does the other (or decreases). A value close to 0 indicates no correlation.

The first relationship we chose was between song tempo and song “hotness”.

An initial Scala object called “BasicCorrelations” was coded [without much consideration for performance] which performed the following:

1. Load RDD from Million Song Dataset mapped to named 'Track' features (see Track.scala)
2. Map an RDD of non-zero tempos as a tuple of track id and tempo (track7IDd , tempo)
3. Map an RDD of non-zero hotnesses as a tuple of track id and hotness (track7Id, songHotness)
4. Create an RDD join of tempo and hotness by track id -> (track7ID, (tempo,songHotness))
5. Persist this RDD
6. Project the RDD several times to collect numeric values for calculations (e.g. sum of tempo \* hotness)
7. Calculate the Spearman correlation and print to console

(No result data was required to be saved back to HDFS)

This was later improved by a re-write that employed an accumulator to aggregate the column values per RDD partition and then combine each to a single summed set of values. This removed the need for the intermediate RDDs and proved to be much faster. In tests, the first correlation job completed in 319146 milliseconds from the original track mapping to completion whereas the second job using accumulators completed in just 63020 milliseconds.

To gain these metrics, a simple grab of “System.currentTimeMillis” was employed.

Unfortunately, the actual result of the correlation shows almost zero correlation between song hotness and tempo:

15/12/16 10:24:09 INFO DAGScheduler: Job 0 finished: aggregate at MusicAnalysisDriver.scala:16, took 62.879617 s

x Sum: 3099003.3770000003 y Sum: 11724.045227214388 xy Sum: 1415465.9601804437 x^2 Sum: 3.99648266890797E8 y^2 Sum: 6042.533619811499 n: 25733

#DancingDads : Spearman correlation, r(tempo, hotness) = **0.026070182686774128** in 63020 milliseconds

A later correlation between year and hotness was explored but this again showed nothing exciting:

15/12/16 10:25:16 INFO DAGScheduler: Job 1 finished: aggregate at MusicAnalysisDriver.scala:16, took 66.069942 s

x Sum: 6.12517079E8 y Sum: 149218.0803419707 xy Sum: 2.98441064890428E8 x^2 Sum: 1.224905289423E12 y^2 Sum: 80221.64677558048 n: 306298

#DancingDads : Spearman correlation, r(year, hotness) = **0.09286060647056213**

**4. 2. Song Tempo and Song 'Hotness' Heat Map**

The table below is a binned scatterplot between song hotness (x, columns) and song tempo (y, rows)

Barry, to give some input on the code functionality and provide the results

|  | **Song Hotness** | | | | | | | | | | |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Song Tempo** |  | **0.1** | **0.2** | **0.3** | **0.4** | **0.5** | **0.6** | **0.7** | **0.8** | **0.9** | **1** |
| **15** | 0 | 0 | 6 | 1 | 7 | 2 | 3 | 1 | 1 | 0 |
| **30** | 0 | 2 | 57 | 42 | 45 | 32 | 13 | 8 | 0 | 0 |
| **45** | 0 | 14 | 435 | 322 | 353 | 283 | 145 | 65 | 22 | 1 |
| **60** | 0 | 38 | 908 | 720 | 760 | 651 | 345 | 158 | 46 | 4 |
| **75** | 0 | 106 | 3332 | 2538 | 2939 | 2336 | 1505 | 605 | 176 | 33 |
| **90** | 0 | 341 | 9938 | 8512 | 9892 | 8658 | 5472 | 2464 | 741 | 131 |
| **105** | 0 | 487 | 16438 | 13889 | 16646 | 14444 | 9414 | 4052 | 1191 | 204 |
| **120** | 0 | 521 | 14612 | 12362 | 14908 | 12752 | 8185 | 3877 | 1119 | 203 |
| **135** | 0 | 750 | 18108 | 15856 | 18340 | 15441 | 10119 | 4764 | 1417 | 233 |
| **150** | 0 | 437 | 11887 | 10541 | 12440 | 10786 | 7195 | 3423 | 978 | 146 |
| **165** | 0 | 306 | 8468 | 7549 | 9180 | 8327 | 5537 | 2580 | 815 | 144 |
| **180** | 0 | 216 | 5228 | 4596 | 5909 | 5168 | 3332 | 1558 | 407 | 59 |
| **195** | 0 | 118 | 3226 | 2994 | 3609 | 3193 | 2154 | 887 | 200 | 31 |
| **210** | 0 | 58 | 1755 | 1596 | 2014 | 1861 | 1216 | 545 | 117 | 23 |
| **225** | 0 | 32 | 863 | 807 | 1103 | 1006 | 647 | 273 | 70 | 12 |
| **240** | 0 | 16 | 411 | 394 | 477 | 491 | 272 | 119 | 35 | 3 |
| **255** | 0 | 11 | 203 | 171 | 179 | 178 | 84 | 50 | 7 | 1 |
| **270** | 0 | 0 | 6 | 5 | 9 | 5 | 6 | 1 | 1 | 0 |
| **285** | 0 | 1 | 2 | 1 | 3 | 0 | 2 | 0 | 0 | 0 |
| **300** | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| **315** | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

**Table 2:** Tempo vs Hotness Heatmap

**4.3. Linear Regression**

Ian, Austin, to give some input on the code functionality and provide the results

# **5. Summary**

This group exercise has been challenging on a number of fronts. Essentially, the collaboration has worked well with each member being able to contribute to the project. Most of the team were inexperienced in the use of GitHub and so this has been a valuable skill to acquire along with an increased awareness of Apache Spark and the Scala language. We have also used SBT and have learned of its importance in a Scala development environment.

Some lessons have been learned with regards to the performance aspects of running jobs in a Spark cluster environment. Whilst RDDs provide a useful abstraction from the underlying parallelism, the method of processing large data sets still needs to be considered. In particular, the initial correlation task where many RDDs were created and an expensive join performed, highlight the need to look for ways to derive intermediate and final data in more efficient ways (in our case through accumulators).

The Million Song Dataset has proved to be reluctant to give up its secrets. The validity of features such as “hotness” are brought into question and musical data perhaps requires more domain knowledge than any of the group possess. Regression exercises too have shown the data to be a difficult beast for predicting continuous data. This may sound a bit depressing but it must be re-stated that in general, the learning outcomes of the project outweigh the disappointments in data analysis. We all now have an appreciation of code-control, collaboration tools, IDEs and understand the potential of Scala, SBT and Apache Spark.

Key observations:

* It is easy to “slay” a Spark cluster
* Agree on a development environment (IDEs, build tools, unit-test) as early as possible and make sure everyone is up-to-speed on the technology
* Data is Data; make sure you can turn it into information in spite of gaps and inconsistencies
* Background knowledge in parallel processing is essential

Directions for future efforts (given more time):

* Investigate the Geospatial aspect of the data (we started on this but ran out of time)
* More effort on filling in the gaps (for example extrapolating coordinates from artist location text)
* Classification exercises (can we predict the year or cluster by genre)

# **6. References**

Apache Foundation (2015) *Spark Programming Guide*.[online] Available at: <http://spark.apache.org/docs/latest/programming-guide.html> [Accessed 5 December 2015].

ScalaNLP (2015) *Breeze Quick start* Numeric Processing for Scala [online] Avaialble at <https://github.com/scalanlp/breeze/wiki/Quickstart> [Accessed 10 December 2015].

Murphy, K (2012) *Machine Learning – A Probabilistic Perspective* MIT Press, Cambridge, Mass. USA